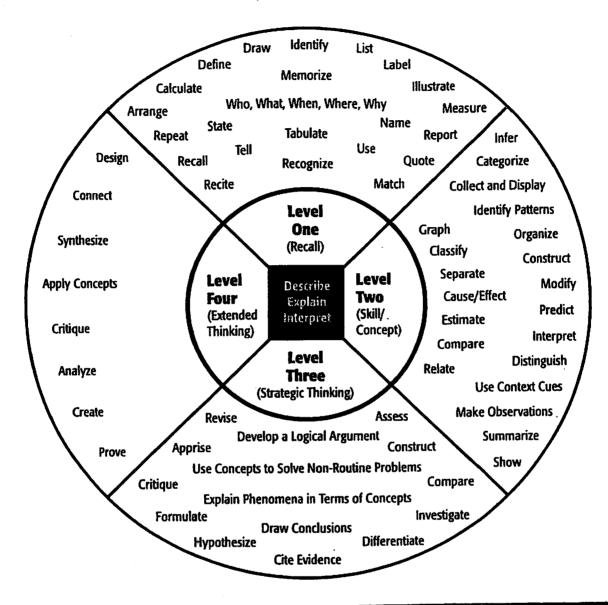
# Depth of Knowledge (DOK) Levels



## Level One Activities

Recall elements and details of story structure, such as sequence of events, character, plot and setting.

Conduct basic mathematical calculations.

Label locations on a map.

Represent in words or diagrams a scientific concept or relationship.

Perform routine procedures like measuring length or using punctuation marks correctly.

Describe the features of a place or people.

### Level Two Activities

Identify and summarize the major events in a narrative.

Use context cues to identify the meaning of unfamiliar words.

Solve routine multiple-step problems.

Describe the cause/effect of a particular event.

Identify patterns in events or behavior.

Formulate a routine problem given data and conditions.

Organize, represent and interpret data.

## Level Three Activities

Support ideas with details and examples.

Use voice appropriate to the purpose and audience.

Identify research questions and design investigations for a scientific problem.

Develop a scientific model for a complex situation.

Determine the author's purpose and describe how it affects the interpretation of a reading selection.

Apply a concept in other contexts.

### Level Four Activities

Conduct a project that requires specifying a problem, designing and conducting an experiment, analyzing its data, and reporting results/ solutions.

Apply mathematical model to illuminate a problem or situation.

Analyze and synthesize information from multiple sources.

Describe and illustrate how common themes are found across texts from different cultures.

Design a mathematical model to inform and solve a practical or abstract situation.

# Rigor and Relevance Framework

K N	Webb's DOK Level 4 Extended Thinking	Assimilation		Adaptation			
O W L	Webb's DOK Level 3 Strategic Thinking	C		D			
E D G E	Webb's DOK Level 2 Concept  Webb's DOK Level 1 Recall	Acq	Acquisition A		Application B		
	•	l Knowledge in one discipline	2 Apply knowledge in one discipline	3 Apply knowledge across disciplines	4 Apply knowledge to real-world predicable situations	5 Apply knowledge to real-world unpredictable situations	

# **APPLICATION**